# Operating an Australian Game Studio Quiz

## Criteria

### Unit code, name and release number

ICTGAM555 | Analyse business opportunities in the digital games environments

BSBCRT512 | Originate and develop concepts

ICTICT517 | Match ICT needs with the strategic direction of the organisation

### Qualification/Course code, name and release number

ICT50220 | Diploma of Information Technology

## Student details

### Student number

### Student name

## Assessment Declaration

This assessment is my original work and no part of it has been copied from any other source except where due acknowledgement is made.

No part of this assessment has been written for me by any other person except where such collaboration has been authorised by the assessor concerned.

I understand that plagiarism is the presentation of the work, idea or creation of another person as though it is your own. Plagiarism occurs when the origin of the material used is not appropriately cited. No part of this assessment is plagiarised.

### Student signature and Date

Version: 1.0

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## Assessment instructions

Table 1 Assessment instructions

| Assessment details | Instructions |
| --- | --- |
| **Assessment overview** | The objective of this assessment is to assess your knowledge in understanding the methods and legalities of operating a game studio within Australia |
| **Assessment Event number** | 3 of 3 |
| **Instructions for this assessment** | This is a written assessment and it will be assessing you on your knowledge of the unit.  This assessment is in two parts:   1. Short answer questions 2. Multiple choice questions   The assessment also contains:  Assessment Feedback. |
| **Submission instructions** | On completion of this assessment, you are required to upload it or hand it to your assessor for marking.  Ensure you have written your name at the bottom of each page of this assessment.  Submit the following documents:  This assessment paper  It is important that you keep a copy of all electronic and hardcopy assessments submitted to TAFE and complete the assessment declaration when submitting the assessment. |
| **What do I need to do to achieve a satisfactory result?** | To achieve a satisfactory result for this assessment all questions must be answered correctly. |
| **What do I need to provide?** | A pen, if a paper version of assessment is provided  USB drive or other storage method with enough free space to save work to. |
| **What will the assessor provide?** | n/a |
| **Due date and time allowed** | 3rd of December  Indicative time to complete assessment: One hour |
| **Assessment location** | This assessment will take place in the classroom.  The student may access their referenced text, learning notes and other resources. |
| **Reasonable adjustment** | If you have a permanent or temporary condition that may prevent you from successfully completing the assessment event(s) in the way described, you should talk to your assessor about ‘reasonable adjustment’. This is the adjustment of the way you are assessed to take into account your condition, which must be approved BEFORE you attempt the assessment. |
| **Assessment feedback, review or appeals** | In accordance with the TAFE NSW policy *Manage Assessment Appeals,* all students have the right to appeal an assessment decision in relation to how the assessment was conducted and the outcome of the assessment. Appeals must be lodged within **14 working days** of the formal notification of the result of the assessment.  If you would like to request a review of your results or if you have any concerns about your results, contact your Teacher or Head Teacher. If they are unavailable, contact the Student Administration Officer.  Contact your Head Teacher for the assessment appeals procedures at your college/campus. |

## Part 1: Short answer questions

**Read the questions carefully.**

**Expand the boxes as required.**

1. Research and identify 2 game studios operating within Australia. For each studio, list a game that they’ve released/worked on.
2. Identify the roles and required skill set for the following positions:

Programmer:

Artist:

Game designer:

Producer:

1. For the previously identified roles, describe 2 different scenarios in which 2 or more of these roles would be required to collaborate.
2. Identify 3 resources (hardware or software) required to produce a digital game within a small game studio.
3. Give an example of an aspect of game production that could be subcontracted to a different business/individual. Include how you would contact this source in a professional manner.
4. Describe the benefits towards the production and marketing of a game if it’s:

To be released under a low maturity rating:

To be released under a high maturity rating:

1. Research an example of a game that was either censored or outright banned within Australia. Why was this the case?

## Part 2: Multiple Choice Questions

Answer the following multiple-choice questions to ensure your studio has an appropriate understanding of the various legal requirements involved in operating a studio and producing a game.

1. **Which of the following factors are necessary considerations when producing a game?**

| Answer choices | Select the correct answers |
| --- | --- |
| 1. Exclusively producing no more than 3 genres of game |  |
| 1. Ensuring your game and its marketing abide by the Australian government rating standards |  |
| 1. Properly lodging all documentation according to organisational policies and procedures |  |
| 1. Ensuring all intellectual property present within your projects is your own, or that you’ve been provided legal access |  |

1. **Which of these are important aspects of a strategic plan?**

| Answer choices | Select the correct answers |
| --- | --- |
| 1. Reporting on proposed changes, gaps, and improvements to required personnel |  |
| 1. Attempting to devise solutions to ICT shortcomings as quickly as possible, prioritizing efficiency over quality |  |
| 1. Documenting the evaluation process and showing it to your superior for feedback |  |
| 1. Determining and documenting the current state of ICT systems and practices within the organisation |  |

1. **Which of these are important aspects of an action plan?**

| Answer choices | Select the correct answers |
| --- | --- |
| 1. Determining how to implement proposed changes |  |
| 1. Sticking to an established schedule that prioritizes the standards, targets and implementation methods of the plan |  |
| 1. Remaining consistent with organisational policy and procedures |  |
| 1. Achieving the bare minimum with the least effort required |  |

1. **Which of these are important aspects of developing a solution?**

| Answer choices | Select the correct answers |
| --- | --- |
| 1. Identifying restrictions of employees according to job role and organisational policy |  |
| 1. Assessing factors that affect the viability of the possible solution |  |
| 1. Intentionally implementing a poor solution in the initial release and utilising the criticism it receives to create a good solution afterwards |  |
| 1. Responding to questions asked towards solution with substantiated answers |  |

1. **Which of these are both effective and appropriate methods towards ensuring studio sustainability and financial management?**

| Answer choices | Select the correct answers |
| --- | --- |
| 1. Routinely marketing your projects on social media and maintaining an online presence |  |
| 1. Appropriately allocating company funds towards the most required needs |  |
| 1. Cycling through new employees as regularly as possible |  |
| 1. Ensuring that your projects aren’t overscoped |  |

## Assessment Feedback

*NOTE: This section* ***must*** *have the assessor signature and student signature to complete the feedback.*

### Assessment outcome

Satisfactory

Unsatisfactory

### Assessor feedback

Has the Assessment Declaration been signed and dated by the student?

☐ Are you assured that the evidence presented for assessment is the student’s own work?

Was the assessment event successfully completed?

If no, was the resubmission/re-assessment successfully completed?

Was reasonable adjustment in place for this assessment event?  
*If yes, ensure it is detailed on the assessment document.*

Comments:

### Assessor name, signature and date:

### Student acknowledgement of assessment outcome

Would you like to make any comments about this assessment?

### Student name, signature and date

***NOTE: Make sure you have written your name at the bottom of each page of your submission before attaching the cover sheet and submitting to your assessor for marking.***